

DAILY JACKPOT TURNOVER REPORT



Corporate Society Name:	Venue Name:
Jackpot Name:	Date: / /
Person Completing Form:	

JACKPOT DISPLAY - CURRENT AMOUNT (\$c)

Jackpot Level 1
\$

Jackpot Level 2
\$

Jackpot Level 3
\$

Jackpot Level 4
\$

		METER (A)	METER READINGS**		DIFFERENCE (D)	VARIANCE (E)	TURNOVER (\$c) (F)
		Pulse denom.*	Open (B)	Close (C)	D = Column (C) minus (B)	E = Rows b minus a	Convert row b** to \$ [(F) = (b) times A]
Example	Hard Meter	\$0.20	Gaming Machine Hard Turnover Meter		a	Variance (b -a) should be <5	Convert jackpot soft meter reading to dollars if required
	Soft Meter**		Jackpot Controller Turnover Soft Meter		b		
Machine 1	Hard Meter				a		
Jackpot 1	Soft Meter				b		
Machine 2	Hard Meter				a		
Jackpot 2	Soft Meter				b		
Machine 3	Hard Meter				a		
Jackpot 3	Soft Meter				b		
Machine 4	Hard Meter				a		
Jackpot 4	Soft Meter				b		
Machine 5	Hard Meter				a		
Jackpot 5	Soft Meter				b		
Machine 6	Hard Meter				a		
Jackpot 6	Soft Meter				b		
Machine 7	Hard Meter				a		
Jackpot 7	Soft Meter				b		
Machine 8	Hard Meter				a		
Jackpot 8	Soft Meter				b		
Machine 9	Hard Meter				a		
Jackpot 9	Soft Meter				b		
Machine 10	Hard Meter				a		
Jackpot 10	Soft Meter				b		
Machine 11	Hard Meter				a		
Jackpot 11	Soft Meter				b		
Machine 12	Hard Meter				a		
Jackpot 12	Soft Meter				b		
Machine 13	Hard Meter				a		
Jackpot 13	Soft Meter				b		
Machine 14	Hard Meter				a		
Jackpot 14	Soft Meter				b		
Machine 15	Hard Meter				a		
Jackpot 15	Soft Meter				b		
Machine 16	Hard Meter				a		
Jackpot 16	Soft Meter				b		
Machine 17	Hard Meter				a		
Jackpot 17	Soft Meter				b		
Machine 18	Hard Meter				a		
Jackpot 18	Soft Meter				b		

*Check with manufacturers specification and/or jackpot vendor

TOTAL TURNOVER (G):	
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Any variances shown in col (E) should immediately be investigated; if they cannot be resolved and amount to \$10 or more - see Game Rules 72-76